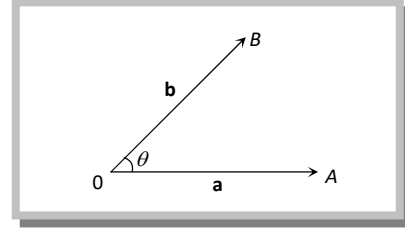


Product of Two Vectors.

Product of two vectors is processed by two methods. When the product of two vectors results is a scalar quantity, then it is called scalar product. It is also known as dot product because we are putting a dot (.) between two vectors.

When the product of two vectors results is a vector quantity then this product is called vector product. It is also known as cross product because we are putting a cross (×) between two vectors.

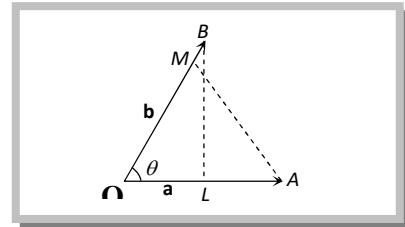
(1) **Scalar or Dot product of two vectors** : If \mathbf{a} and \mathbf{b} are two non-zero vectors and θ be the angle between them, then their scalar product (or dot product) is denoted by $\mathbf{a} \cdot \mathbf{b}$ and is defined as the scalar $|\mathbf{a}| |\mathbf{b}| \cos \theta$, where $|\mathbf{a}|$ and $|\mathbf{b}|$ are moduli of \mathbf{a} and \mathbf{b} respectively and $0 \leq \theta \leq \pi$.



Important Tips

- ☞ $\mathbf{a} \cdot \mathbf{b} \in R$
- ☞ $\mathbf{a} \cdot \mathbf{b} \leq |\mathbf{a}| |\mathbf{b}|$
- ☞ $\mathbf{a} \cdot \mathbf{b} > 0 \Rightarrow$ angle between \mathbf{a} and \mathbf{b} is acute.
- ☞ $\mathbf{a} \cdot \mathbf{b} < 0 \Rightarrow$ angle between \mathbf{a} and \mathbf{b} is obtuse.
- ☞ The dot product of a zero and non-zero vector is a scalar zero.

(i) **Geometrical Interpretation of scalar product**: Let \mathbf{a} and \mathbf{b} be two vectors represented by \overrightarrow{OA} and \overrightarrow{OB} respectively. Let θ be the angle between \overrightarrow{OA} and \overrightarrow{OB} . Draw $BL \perp OA$ and $AM \perp OB$.



From Δs OBL and OAM , we have $OL = OB \cos \theta$ and $OM = OA \cos \theta$. Here OL and OM are known as projection of \mathbf{b} on \mathbf{a} and \mathbf{a} on \mathbf{b} respectively.

$$\text{Now } \mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta = |\mathbf{a}| (OB \cos \theta) = |\mathbf{a}| (OL)$$

$$= (\text{Magnitude of } \mathbf{a})(\text{Projection of } \mathbf{b} \text{ on } \mathbf{a}) \quad \dots(i)$$

$$\text{Again, } \mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta = |\mathbf{b}| (|\mathbf{a}| \cos \theta) = |\mathbf{b}| (OA \cos \theta) = |\mathbf{b}| (OM)$$

$$\mathbf{a} \cdot \mathbf{b} = (\text{Magnitude of } \mathbf{b})(\text{Projection of } \mathbf{a} \text{ on } \mathbf{b}) \quad \dots(ii)$$

Thus geometrically interpreted, the scalar product of two vectors is the product of modulus of either vector and the projection of the other in its direction.

(ii) **Angle between two vectors** :If \mathbf{a}, \mathbf{b} be two vectors inclined at an angle θ , then,
 $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$

$$\Rightarrow \cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} \Rightarrow \theta = \cos^{-1} \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} \right)$$

$$\text{If } \mathbf{a} = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k} \text{ and } \mathbf{b} = b_1 \mathbf{i} + b_2 \mathbf{j} + b_3 \mathbf{k}; \theta = \cos^{-1} \left(\frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}} \right)$$

(2) Properties of scalar product

(i) **Commutativity**:The scalar product of two vector is commutative *i.e.*, $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$.

(ii) **Distributivity of scalar product over vector addition**: The scalar product of vectors is distributive over vector addition *i.e.*,

$$(a) \mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c} \quad (\text{Left distributivity})$$

$$(b) (\mathbf{b} + \mathbf{c}) \cdot \mathbf{a} = \mathbf{b} \cdot \mathbf{a} + \mathbf{c} \cdot \mathbf{a} \quad (\text{Right distributivity})$$

(iii) Let \mathbf{a} and \mathbf{b} be two non-zero vectors $\mathbf{a} \cdot \mathbf{b} = 0 \Leftrightarrow \mathbf{a} \perp \mathbf{b}$.

As $\mathbf{i}, \mathbf{j}, \mathbf{k}$ are mutually perpendicular unit vectors along the co-ordinate axes, therefore

$$\mathbf{i} \cdot \mathbf{j} = \mathbf{j} \cdot \mathbf{i} = 0; \mathbf{j} \cdot \mathbf{k} = \mathbf{k} \cdot \mathbf{j} = 0; \mathbf{k} \cdot \mathbf{i} = \mathbf{i} \cdot \mathbf{k} = 0.$$

(iv) For any vector \mathbf{a} , $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$.

As $\mathbf{i}, \mathbf{j}, \mathbf{k}$ are unit vectors along the co-ordinate axes, therefore $\mathbf{i} \cdot \mathbf{i} = |\mathbf{i}|^2 = 1$, $\mathbf{j} \cdot \mathbf{j} = |\mathbf{j}|^2 = 1$ and $\mathbf{k} \cdot \mathbf{k} = |\mathbf{k}|^2 = 1$

(v) If m is a scalar and \mathbf{a}, \mathbf{b} be any two vectors, then $(m\mathbf{a}) \cdot \mathbf{b} = m(\mathbf{a} \cdot \mathbf{b}) = \mathbf{a} \cdot (m\mathbf{b})$

(vi) If m, n are scalars and \mathbf{a}, \mathbf{b} be two vectors, then $m\mathbf{a} \cdot n\mathbf{b} = mn(\mathbf{a} \cdot \mathbf{b}) = (mn\mathbf{a}) \cdot \mathbf{b} = \mathbf{a} \cdot (mn\mathbf{b})$

(vii) For any vectors \mathbf{a} and \mathbf{b} , we have (a) $\mathbf{a} \cdot (-\mathbf{b}) = -(\mathbf{a} \cdot \mathbf{b}) = (-\mathbf{a}) \cdot \mathbf{b}$ (b) $(-\mathbf{a}) \cdot (-\mathbf{b}) = \mathbf{a} \cdot \mathbf{b}$

(viii) For any two vectors \mathbf{a} and \mathbf{b} , we have

$$(a) |\mathbf{a} + \mathbf{b}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 + 2\mathbf{a} \cdot \mathbf{b}$$

$$(b) |\mathbf{a} - \mathbf{b}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2\mathbf{a} \cdot \mathbf{b}$$

$$(c) (\mathbf{a} + \mathbf{b}) \cdot (\mathbf{a} - \mathbf{b}) = |\mathbf{a}|^2 - |\mathbf{b}|^2$$

$$(d) |\mathbf{a} + \mathbf{b}| = |\mathbf{a}| + |\mathbf{b}| \Rightarrow \mathbf{a} \parallel \mathbf{b}$$

$$(e) |\mathbf{a} + \mathbf{b}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 \Rightarrow \mathbf{a} \perp \mathbf{b}$$

$$(f) |\mathbf{a} + \mathbf{b}| = |\mathbf{a} - \mathbf{b}| \Rightarrow \mathbf{a} \perp \mathbf{b}$$

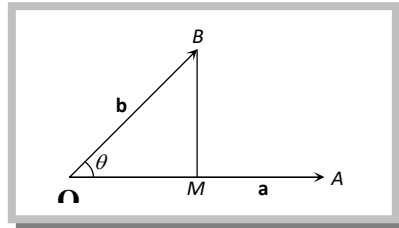
(3) **Scalar product in terms of components** If $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}$ and $\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j} + b_3\mathbf{k}$,

Then, $\mathbf{a} \cdot \mathbf{b} = a_1b_1 + a_2b_2 + a_3b_3$. Thus, scalar product of two vectors is equal to the sum of the products of their corresponding components. In particular, $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2 = a_1^2 + a_2^2 + a_3^2$.

(4) **Components of a vector along and perpendicular to another vector:** If \mathbf{a} and \mathbf{b} be two vectors represented by \overrightarrow{OA} and \overrightarrow{OB} . Let θ be the angle between \mathbf{a} and \mathbf{b} .

Draw $BM \perp OA$. In $\triangle OBM$, we have $\overrightarrow{OB} = \overrightarrow{OM} + \overrightarrow{MB} \Rightarrow \mathbf{b} = \overrightarrow{OM} + \overrightarrow{MB}$

Thus, \overrightarrow{OM} and \overrightarrow{MB} are components of \mathbf{b} along \mathbf{a} and perpendicular to \mathbf{a} respectively.



$$\text{Now, } \overrightarrow{OM} = (OM) \hat{\mathbf{a}} = (OB \cos \theta) \hat{\mathbf{a}} = (|\mathbf{b}| \cos \theta) \hat{\mathbf{a}} = \left(|\mathbf{b}| \frac{(\mathbf{a} \cdot \mathbf{b})}{|\mathbf{a}| |\mathbf{b}|} \right) \hat{\mathbf{a}} =$$

$$\left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} \right) \hat{\mathbf{a}} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} \right) \frac{\mathbf{a}}{|\mathbf{a}|} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \right) \mathbf{a}$$

$$\therefore \mathbf{b} = \overrightarrow{OM} + \overrightarrow{MB} \Rightarrow \overrightarrow{MB} = \mathbf{b} - \overrightarrow{OM} = \mathbf{b} - \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \right) \mathbf{a}$$

Thus, the components of \mathbf{b} along and perpendicular to \mathbf{a} are $\left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \right) \mathbf{a}$ and $\mathbf{b} - \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \right) \mathbf{a}$

respectively.

(5) **Work done by a force:** A force acting on a particle is said to do work if the particle is displaced in a direction which is not perpendicular to the force.

The work done by a force is a scalar quantity and its measure is equal to the product of the magnitude of the force and the resolved part of the displacement in the direction of the force.

If a particle be placed at O and a force \vec{F} represented by \vec{OB} be acting on the particle at O . Due to the application of force \vec{F} the particle is displaced in the direction of \vec{OA} . Let \vec{OA} be the displacement. Then the component of \vec{OA} in the direction of the force \vec{F} is $|\vec{OA}| \cos \theta$.

\therefore Work done = $|\vec{F}| |\vec{OA}| \cos \theta = \vec{F} \cdot \vec{OA} = \vec{F} \cdot \mathbf{d}$, where $\mathbf{d} = \vec{OA}$ Or Work done = (Force) .
(Displacement)

If a number of forces are acting on a particle, then the sum of the works done by the separate forces is equal to the work done by the resultant force.

